

LAMPIRAN A

Proses Augmentasi

```
# Created a function to perform anti clockwise
rotation def anticlockwise_rotation(img):
    img = cv2.cvtColor(img, 0)
    img = cv2.resize(img,
(224,224)) angle=
random.randint(0,180) return
rotate(img, angle)

# Create a function to perform clockwise
rotation def clockwise_rotation(img):
    img = cv2.cvtColor(img, 0)
    img = cv2.resize(img,
(224,224)) angle=
random.randint(0,180) return
rotate(img, -angle)

# Create a function to flip images up and
down def flip_up_down(img):
    img = cv2.cvtColor(img, 0)
    img = cv2.resize(img,
(224,224)) return
np.flipud(img)

# Create a function to give a bright effect to
the image def add_brightness(img):
    img = cv2.cvtColor(img, 0)
    img = cv2.resize(img, (224,224))
    img = adjust_gamma(img,
gamma=0.5,gain=1) return img

# Create a function to give the image a blur/blur
effect def blur_image(img):
    img = cv2.cvtColor(img, 0)
```

```
# Create a function to give the image a sheared
effect def sheared(img):
    img = cv2.cvtColor(img, 0)
    img = cv2.resize(img, (224,224))
    transform = AffineTransform(shear=0.2)
    shear_image = warp(img, transform,
mode="wrap") return shear_image

# Create a function to perform warp
shifts def warp_shift(img):
    img = cv2.cvtColor(img, 0)
    img = cv2.resize(img, (224,224))
    transform =
AffineTransform(translation=(0,40)) warp_image =
warp(img, transform, mode="wrap") return
warp_image
```

```

        # Create a transformation variable that
        will hold all the preprocessing processes that
        have been made above
        Transformations={'rotateanticlockwise':anticlockw
ise_rotat ion,

                        'rotate clockwise':
                        clockwise_rotation, 'warp
                        shift': warp_shift,
                        'blurring image':
                        blur_image,
                        'add
                        brightness' :
                        add_brightness,
                        'flip up down':
                        flip_up_down, 'shear
                        image': sheared

        }

        images_path="Dataset-
fix/Dataset/train/fresh" # Path for the
        original image
        augmented_path=" Dataset-
fix/Dataset/train/fresh " # Path to put the
        augmented image
        images=[] # To save images that have
        been preprocessed from the folder

        # Read image name from folder and add path
        into "images" array
        for im in os.listdir(images_path):
            images.append(os.path.join(images_path,im))

        # The number of images that will be
        added with the results of the augmentation
        transformation, the number is adjusted
        according to needs
        # Variable to iterate up to a predefined
        number of images_to_generate
        ima
ges_to_ge
nerate=60
0 i=1

while
    i<=images_to_ge
nerate:
    image=random.cho
ice(images) try:
        original image = io.imread(image)

```

```
select and call methods

transformed_image =
    transformations[key](original_image) n = n +
    1

    new_image_path="%s/augmented_image_%s.jpg"
    %(augmented_path, i)

    transformed_image = img_as_ubyte(transformed_image) #
    Convert images to unsigned byte format, with values in
    [0, 255]
    cv2.imwrite(new_image_path, transformed_image) #
    Save the result of the augmentation transformation on the
    image into the specified path
    i =i+1
    except ValueError as e:
        print('could not read the',image ,':',e,'hence
    skipping it.')
```